

Beginner GPU Directives

OpenACC and OpenMP are directives (pragmas) for programming CPUs and GPUs. During this training we'll teach you the basics of these languages and how to have a good balance between automatic and manual optimisation:

- Understand how GPUs work
- Learn how to recognise interesting code
- Optimise code for Intel XeonPhi, AMD FirePro or Nvidia Tesla.

The training takes one day. Costs are ?750 per person, including a temporary license for the compiler. Ask for our special prices for inhouse trainings.